PRECAUTIONS

• This disc contains software for the PlayStation®3 system. Never use this disc on any other system, as it could damage it. • This disc conforms to PlayStation®3 specifications for the PAL market only. It cannot be used on other specification versions of PlayStation®3. • Read the PlayStation®3 system Instruction Manual carefully to ensure correct usage. • When inserting this disc in the PlayStation®3 system always place it with the required playback side facing down. • When handling the disc, do not touch the surface. Hold it by the edge. • Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft dry cloth. • Do not leave the disc near heat sources or in direct sunlight or excessive moisture. • Do not use an irregularly shaped disc, a cracked or warped disc, or one that has been repaired with adhesives, as it could lead to malfunction.

HEALTH WARNING

Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Discontinue playing if you experience dizziness, nausea, fatigue or have a headache. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

3D HEALTH WARNING

Some people may experience discomfort (such as eye strain, eye fatigue or nausea) while watching 3D video images or playing stereoscopic 3D games on 3D televisions. If you experience such discomfort you should immediately discontinue use of your television until the discomfort subsides.

Generally we recommend that you avoid prolonged use of your PlayStation®3 system and take 15 minute breaks during each hour of play. However, when playing stereoscopic 3D games or watching 3D video, the length and frequency of necessary breaks may vary from person to person – please take breaks that are long enough to allow any feelings of discomfort to subside. If symptoms persist, consult your doctor.

The vision of young children (especially those under six years old) is still under development. We recommend that you consult with your child's doctor or optometrist before allowing young children to watch 3D video images or play stereoscopic 3D games. Adults should supervise young children to ensure they follow the recommendations listed above.

PIRACY

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SYSTEM SOFTWARE UPDATES

For details about how to perform System Software updates for the PlayStation®3 system, visit eu.playstation.com or refer to the PS3™ system's instruction manual.

See back page of this manual for Customer Service Numbers.

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PAN EUROPEAN GAMES INFORMATION (PEGI) AGE RATING SYSTEM

The PEGI age rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE it is not a guide to gaming difficulty. For further information visit **www.pegi.info.**

Comprising three parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:

The second part of the rating may consist of one or more descriptors indicating the type of content in the game. Depending on the game, there may be a number of such descriptors. The age rating of the game reflects the intensity of this content. The descriptors are:

The third part is a label indicating the game can be played online. This label may be used only by online game providers who have committed to uphold standards which include the protection of minors in online gameplay:-

For further information visit
www.pegionline.eu

PARENTAL CONTROL

This product has a preset Parental Control Level based on its content. You can set the Parental Control Level on the PlayStation®3 system to restrict the playback of a product with a Parental Control Level that is higher than the level set on the PS3™ system. For more information, please refer to the PS3™ system instruction manual.

This product is classified according to the PEGI rating system. The PEGI rating marks and content descriptors are displayed on the product package (except where, by law, another rating system applies). The relationship between the PEGI rating system and the Parental Control Level is as follows:

PARENTAL CONTROL LEVEL	9	7	5	3	2
PEGI RATING AGE GROUP	18	16	12	7	3

In rare cases, the Parental Control Level of this product may be higher than the age rating which applies in your country, because of differences in the age rating systems in the various countries in which this product is sold. You may need to reset the Parental Control Level on your PS3™ system to enable play.

BLES-00705

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SETTING UP

Set up the PlayStation®3 system according to the instructions in its instruction manual.
At start-up, the power indicator light will glow red to indicate that the PlayStation®3 system is in Standby Mode.
Press the power button and the power indicator light will turn green.

Insert the Darksiders disc into the disc slot with the label side facing upwards. Select the icon from the XMB™ Menu and press the button to continue. Make sure there is enough free space on the Hard Disk Drive (HDD) before commencing play. Do not insert or remove peripherals once the power is turned on.
Please refer to the PlayStation®3 system's instruction manual for further details about setting up and recharging a Wireless Controller.

PLEASE NOTE: the information in this manual was correct at the time of going to print, but some minor changes may have been made late in the product's development. All screenshots for this manual have been taken from the English version of this product.

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getting started

PlayStation®3 SYSTEM

Starting a game: Before use, carefully read the instructions supplied with the PS3™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Check that the MAIN POWER switch (located on the system rear) is turned on.
Insert the DArksiders disc with the label facing up into the disc slot. Select the icon for the software title under in the PS3™ system's HOME menu, and then press the ⊗ button. Refer to this manual for information on using the software.

Quitting a game: During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select "Quit Game" from the screen that is displayed.

Hint To remove a disc, touch the eject button after quitting the game.

Trophies: Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a PlayStation®Network account.

SAVED DATA

Saved data is saved on the system's hard disk.
The data is displayed under "Saved Data Utility" in the Game menu.

This title autoloads data at boot-up and autosaves data throughout. Please do not turn off the system when the HDD access indicator is flashing.

Before commencing play you can select your preferred language from the system settings section of the XMB™ menu.

This title supports English, French, Italian, German and Spanish languages. It is advised you select your preferred language from the system's HOME menu before commencing play.

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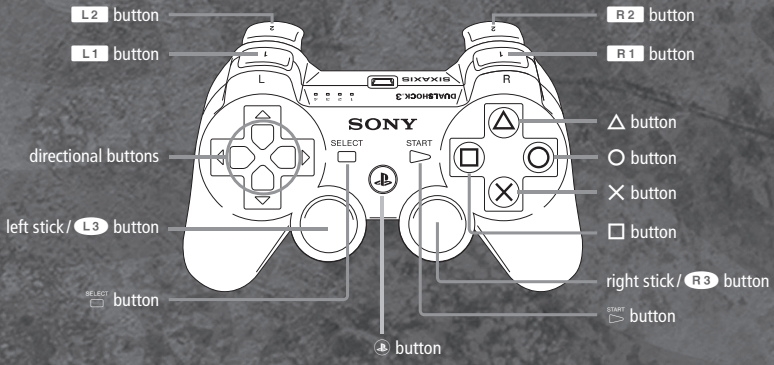
game controls



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game controls

Move War	Left Stick
Move Camera	Right Stick
Aim Mode	R3
Jump	✕
Action/Interact	○
Sword Attack	□
Secondary Attack	△
Focus on Enemy	L2 (Hold)
Use Gear Item	R2

Ability Menu	L1 (Hold)
Block	R1
Dash Move	R1 + Left Stick
Select Gear	↑ / ← / →
Secondary Weapon Toggle	↓
Chronicle / Map	SELECT
Summon Watcher	SELECT (Hold)
Pause / Inventory	START

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introduction

You are WAR, the first of the FOUR HORSEMEN OF THE APOCALYPSE. Deceived by the forces of evil into ending the World of Man before its destined time, you have been given one chance to salvage your honor and punish the guilty. Fight across the crumbling cities and wastelands of the ravaged Earth armed with ChaosEater – a sword of pure rage and savagery. Ride War's fiery steed, RUIN, into battle against the Hordes of Hell, vengeful Angel Legions, and Arch-Demons in an epic quest for vengeance.

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main menu

Continue
Continue the most recently saved game.

New Game
Begin a new game.

Load Game
Load a previously saved game.

Options
Adjust audio, video, and control options.

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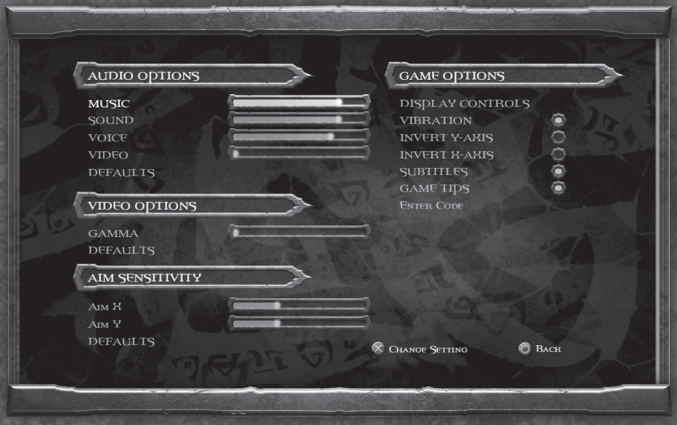
options

You can change the default options for the game by choosing **OPTIONS** from the Main Menu, or by pressing the START button during gameplay and selecting **OPTIONS** from the Pause Menu. Use the left stick to select an option, and then press the ✕ button to modify the highlighted option. Pressing the ○ button will return you to the previous screen.



Audio Options

MUSIC
Adjust the volume level of the music.

SOUND
Adjust the volume level of the sound effects.

VOICE
Adjust the volume of speech and voices.

VIDEO
Adjust the volume of video playback.

DEFAULTS
Reset all audio options to their default levels.

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options (cont)

Video Options

GAMMA

Adjust the gamma level or brightness. It is recommended that you adjust this setting to your liking before playing the game.

DEFAULTS

Reset all video options to their default levels.

Aim Sensitivity

AIM X

Adjust aiming sensitivity in the X-Axis.

AIM Y

Adjust aiming sensitivity in the Y-Axis.

Game Options

DISPLAY CONTROLS

Displays the controller scheme and button layout.

VIBRATION

Enable or disable the vibration feature.

INVERT Y-AXIS

Invert the Y-Axis on the Right Stick for camera control.

INVERT X-AXIS

Invert the X-Axis on the Right Stick for camera control.

SUBTITLES

Enable or disable the display of audio subtitles.

Data

Darksiders will automatically save your progress in the game, but you can also choose to save whenever you want. To do this, select DATA from the PAUSE menu. You can also load another game, or manage your saved games.

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game screen

1 HEALTH

Evaluate War's current health, displayed here.

2 LIFE STONE

Each Life Stone will replenish War's health once it is depleted.

3 CHAOS

As War fights, this gauge will gradually fill. Once full, War can unleash his devastating Chaos Form.

4 WRATH CORES

The current number of Wrath Cores is displayed here. When War possesses enough Wrath Cores he can execute various Wrath abilities.

5 SOULS

War's current souls are displayed here. Souls are a form of currency and can be traded to the demon Vulgrim for various upgrades and items.

6 MINI-MAP

Consult the mini-map for important items and quest information.

7 CURRENT GEAR ITEM

Shows the currently selected Gear Item.

8 CURRENT SECONDARY WEAPON

Shows the currently selected secondary weapon.

9 RUIN ICON

Glows when War's phantom horse, Ruin, is available to be called upon. When riding, the gauge indicates when Ruin's speed boost ability can be used.

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chronicle

Press the SELECT button to access the Chronicle. From here, you can study the world map and get an up-close look at your current location, objectives, and other important objects.

1. **LOCATION ITEMS**
   Acquired location items.
2. **LOCAL MAP**
   Displays a localised map of War's current location.
3. **WORLD MAP**
   Displays War's location in relation to the game world.
4. **STATS**
   Keeps track of play data.
5. **TIPS**
   Stores game tips.
6. **FLOORS**
   Shows currently visible floor. Use up and down on the directional pad to switch floor views.
7. **LEGEND**
   Press to toggle the legend on and off.
8. **BACK**
   Press to return to game screen.

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character menu

Press the START button to access the Inventory Menus. From here, you can equip Gear Items and Wrath Abilities, insert slot enhancements into your weapons, view accumulated artifacts, save and load games, and adjust gameplay options.

The character menu shows the status of War's primary and secondary weapons, including their level, progress to the next upgrade, and currently slotted enhancements. Highlight each weapon and press the △ button for detailed descriptions, and to access the list of currently available attack combos for that weapon.

This menu also allows you to save or load games using the Data icon, adjust settings under the Options icon, or exit the game with the Quit icon.

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gear and wrath

From this menu, you can bind currently owned Gear Items to left, up, or right on the directional pad. Wrath Abilities, as well as items, can be bound to face buttons and accessed in the game by holding the L1 button, then pressing the desired face button.

1 PASSIVE ABILITIES
Lists all available passive abilities.

2 WRATH ABILITIES
Lists all available Wrath Abilities.

3 GEAR & EQUIPMENT
Lists all available Gear and Equipment.

4 CONSUMABLES
Lists all available Consumables.

5 INFO
Highlight Items and press the △ button for detailed descriptions.

6 ASSIGN
Highlight Wrath Abilities, Gear & Equipment, or Consumables and press the ✕ button to map them to the controller for quick access during gameplay.

7 BACK
Press to return to game screen.

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weapon forge

Within the Weapon Forge, you can equip either the Chaoseater or a secondary weapon with enhancements. Each weapon can bear one enhancement, which can be found through exploring or sometimes by dealing with certain nefarious beings. Highlight an enhancement and press the △ button to see detailed descriptions. Press the ✕ button to assign an enhancement to one of your weapons.

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Weapon Enhancements

BANE
Slotted Bonus:
- Generates Wrath naturally over time

CARNAGE
Slotted Bonus:
- Boosts chaos gained by the Chaoseater sword
- Allows chaos generation by all weapons

RAVAGER
Passive Bonus:
- Drastically increases damage inflicted with environmental weapons
- Drastically increases the chance of gaining souls from destroyed objects

COMBAT LORE
Slotted Bonus:
- Boosts weapon experience gained during combat

Passive Bonus:
- Boosts War's armor level

HELLFIRE
Slotted Bonus:
- Boost weapon damage on strikes
- Inflicts additional fire damage over time

BLOODTHIRST
Slotted Bonus:
- Leeches weapon damage and converts it to health

REAPER
Slotted Bonus:
- Boosts the amount of souls acquired from enemies & creatures
- Additional soul rewards when assigned to the Scythe

WEAPON MASTER
Slotted Bonus:
- Boosts the damage inflicted by a weapon's attack

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artifacts

Ancient Artifacts are hidden throughout the world. The demon Vulgrim covets these artifacts almost as much as he thirsts for the souls of the fallen. Seek out these artifacts and return to Vulgrim to strike a deal. The Artifacts screen displays your currently collected artifacts.

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trading with vulgrim

War must adapt to dealing with unsavory characters if wants to stay alive long enough to see an end to his mission. Vulgrim, a well-known demon trader, can be found throughout the world and always has something worth bartering for. As long as you have the souls needed to trade, he is willing to do business.

ITEMS

Purchase weapon enhancements, health and Wrath Shards, and Consumables.

SWORD

Learn new moves with the Chaoseater.

WEAPONS

Learn new moves for the Tremor Gauntlet and Scythe.

WRATH

Increase the devastating effects of War's Wrath Powers.

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gear items

War can find Gear Items throughout the world to aid in his journey. Gear Items are ancient relics that grant War new abilities. Gear Items can be used in combat, or may be used to solve puzzles and gain access to new areas. Use the R2 button to use Gear Items.

ABYSSAL CHAIN

Fires a grappling chain that attaches to enemies and other environmental objects.

CROSSBLADE

A finely crafted throwing blade that can attack multiple targets.

EARTHCALLER

A masterfully carved horn whose call awakens ancient gates throughout the city.

MASK OF SHADOWS

Allows War to see into the Shadow Realm, revealing things that are hidden from the mortal world.

MERCY

The firearm of the horseman Strife, a rapid-firing handheld cannon that possesses an unlimited quantity of supernatural rounds.

VOID WALKER

Truly an instrument of mythical proportions, the Void Walker opens gateways between our realm and beyond.

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wrath abilities

Wrath Abilities are devastating, supernatural moves that War can use in the heat of battle. Use Wrath Abilities in conjunction with War's short and ranged attacks to deal massive amounts of damage to his enemies. Hold the L1 button to view War's Wrath Abilities, and then press the corresponding button while holding the L1 button to execute a Wrath Ability. Each time a Wrath Ability is used, War loses one of his Wrath Cores. Purchase Rage from Vulgrim or find caskets throughout the world to replenish War's Wrath Cores. You may also purchase upgrades to War's Wrath Abilities from Vulgrim.

AFFLICTION

Summon demons and spirits to afflict their curse upon your enemies.

BLADE GEYSER

Harnessing the power of the Chaoseater, this attack causes a field of deadly blades to erupt around War.

IMMOLATION

War is engulfed in a barrier of smoldering Hellfire, which scorches enemies who come in contact with the fiery Horseman.

STONE SKIN

War's flesh hardens, reducing enemy damage while increasing the effectiveness of War's attacks.

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passive abilities

Passive Abilities are supernatural gifts that stay with War on his journey. Passive Abilities are always activated within War and do not use Wrath Cores like his Wrath Abilities do.

SHADOWFLIGHT

These supernatural wings enable War to temporarily glide. After a Double Jump, hold the ⊗ button to activate Shadowflight and glide. Glide inside Shadow Currents to soar high into the air.

CHRONOMANCER

Chronospheres react to War's presence. Activate them to temporarily slow down time.

CHAOS FORM

Temporarily call upon War's battle form to decimate your enemies. Press the L1 button and R2 button to unleash Chaos Form.

RUIN

War's phantom steed can be summoned any time the Ruin icon is active. Press the L1 button and R1 button to Summon/Banish Ruin.

BLOCK COUNTER

Allows War to repel projectile and physical attacks. Press the R1 button just before impact to counter them.

SERPENT HOLE TRAVEL

Allows War to use Vulgrim's plinths as a teleportation point. Press the △ button near Vulgrim to select a destination.

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characters

War

The first Horseman of the Apocalypse, War has been framed for the premature arrival of Armageddon and the annihilation of mankind. The falsely accused rider returns to a demon-infested Earth with his epic blade the Chaoseater in hand, in search of an answer that will ultimately allow him to restore the balance between Heaven and Hell. War will be confronted by powerful remnants of Heaven's army and endlessly pursued by tortured Hell-spawn in his quest. However, War will stop at nothing to reach The Destroyer and claim vengeance.

The Watcher

After The Charred Council stripped War of his powers, they assigned The Watcher to ensure that War not overstep his bounds. The Watcher is given authority to end War's life should the need arise. A nuisance at times and a guiding light at others, The Watcher is a part of War, so he better learn to live with him.

Samael

Once a mighty and greatly feared demon, the grotesque Samael now lives imprisoned after attempting to rise against The Destroyer. War must seek the aid of Samael if he hopes to ultimately face his dark nemesis.

The Destroyer

The Destroyer's identity and purpose is shrouded in a veil of malicious intent. Unfortunately, if War does indeed intend to clear his name and restore the balance of good and evil, he must confront The Destroyer atop the towering monument from which he reigns.

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product warranty

PRODUCT WARRANTY

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Please be sure to include the following:

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- Telephone Number
- Email Address (if applicable)
- Product Name(s)
- Brief note describing the problem

Mail to:

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Landstraßer Hauptstraße 1/Top 18
A-1030 Vienna
Austria

TECHNICAL SUPPORT

If you are experiencing technical problems with this software, and you have carefully followed the instructions in this manual, you may find further support in the following places:

Please visit the Technical Support section of our Website where we have posted common problems and solutions that may help you at:

Online Support: <http://www.nordicgames.at/index.php/contact>
Skype contact: support.quantic.lab
Phone Support: +1 (206) 395-3545
Phone: +40 (0) 364 405 777

Please note: We do not provide hints via technical support.

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limited warranty

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Suisse/Schweiz/Svizzera	**0848 84 00 85** Tarif appel national/Nationaler Tarif/Tariffa Nazionale
Suomi	**0600 411 911** 0.79 Euro/min + pvm fi-hotline@nordiskfilm.com maanantai – perjantai 12–18
Sverige	**0900-20 33 075** Pris 7,50:- min, support@se.playstation.com Måndag – Torsdag 10.00 – 18.00, Fredag 10.00 – 17.30
UK	**0844 736 0595** National rate

If your local telephone number is not shown, please visit **eu.playstation.com** for contact details.

Where you see either symbol on any of our electrical products, batteries or packaging, it indicates that the relevant electrical product or battery should not be disposed of as general household waste in Europe. To ensure the correct waste treatment of the product and battery, please dispose of them in accordance with any applicable local laws or requirements for disposal of electrical equipment/batteries. In so doing, you will help to conserve natural resources and improve standards of environmental protection in treatment and disposal of electrical waste.

This symbol may be used on batteries in combination with additional chemical symbols. The chemical symbols for mercury (Hg) or lead (Pb) will appear if the battery contains more than 0.0005% mercury or more than 0.004% lead.

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